

5. Photons

Montag, 21. November 2011
09:07

Why have the first quantum information processing experiments been performed with photons?

- ↳ Preparation of single photon states by attenuation
- ↳ Detection with high efficiency (single photon detectors)
- ↳ Manipulation of polarization/path (phase shifter, beam splitter, mirror, ...)

→ well developed for photons!

Also: only weak interaction with environment
(long coherence time, long-distance transmission)

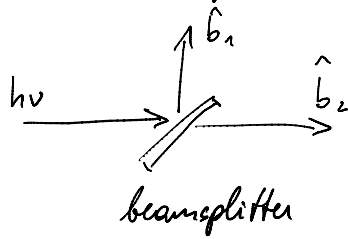
BUT: photon-photon interaction also weak
⇒ impractical for 2-qubit gates

Photon qubits for Quantum Communication:

(e.g. Koh & Lovett - Optical Quantum Inf. Proc.)

e.g. using polarisation + spatial degree of freedom

spatial modes:



$b_1, b_2 \dots$ spatial modes

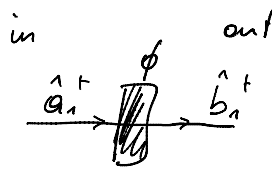
$$|0\rangle \equiv b_1^\dagger |0\rangle_1 |0\rangle_2 = b_1^\dagger |0,0\rangle = |1,0\rangle$$

↑
photons in mode 1

$$|1\rangle = b_2^\dagger |0,0\rangle = |0,1\rangle$$

operations:

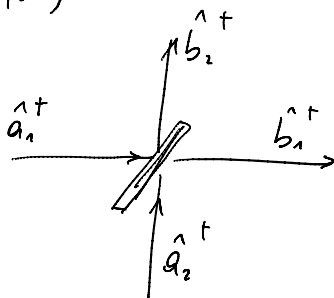
phase shifter



$$\hat{a}_1^\dagger \rightarrow \hat{b}_1^\dagger = e^{+i\phi} \hat{a}_1^\dagger$$

(dielectric with refractive index $n_n \neq 1$)

beam splitter (50/50)
(half silvered mirror)



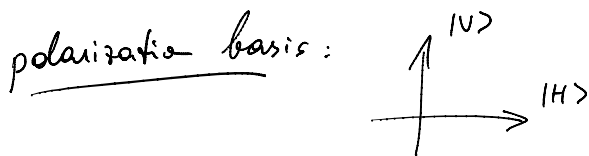
$$\left. \begin{aligned} \hat{a}_1^\dagger &\xrightarrow{BS} \hat{\tilde{a}}_1^\dagger = \frac{1}{\sqrt{2}} (\hat{b}_1^\dagger + i\hat{b}_2^\dagger) \\ \hat{a}_2^\dagger &\xrightarrow{BS} \hat{\tilde{a}}_2^\dagger = \frac{1}{\sqrt{2}} (i\hat{b}_1^\dagger + \hat{b}_2^\dagger) \end{aligned} \right\} \begin{array}{l} \text{unitary} \\ \text{transformation} \end{array}$$

$$\begin{pmatrix} \hat{\tilde{a}}_1^\dagger \\ \hat{\tilde{a}}_2^\dagger \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \\ 0 & 1 \\ i & 1 \end{pmatrix} \begin{pmatrix} \hat{a}_1^\dagger \\ \hat{a}_2^\dagger \end{pmatrix}$$

photon at input 1:

$$\begin{aligned}
 |0\rangle &= |1,0\rangle = a_1^\dagger |0,0\rangle \rightarrow \frac{1}{\sqrt{2}} (b_1^\dagger + i b_2^\dagger) |0,0\rangle \\
 &= \frac{1}{\sqrt{2}} (|1,0\rangle + i |0,1\rangle) \\
 &= \frac{1}{\sqrt{2}} (|0\rangle + i |1\rangle)
 \end{aligned}$$

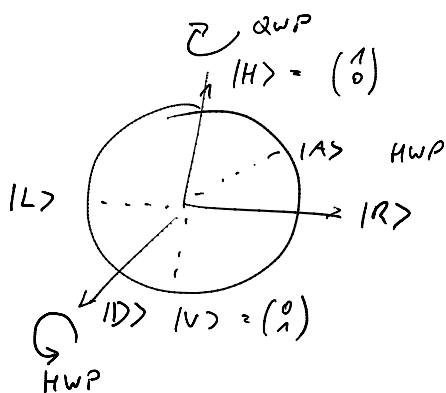
→ 50/50 beamsplitter: 50% probability for scattering into either output port



a_H^\dagger ... creation of photon in mode a with horizontal pol.
 a_V^\dagger ... vertical pol.

$$|0\rangle \equiv a_H^\dagger |0,0\rangle_{HV} = |1,0\rangle_{HV} = |H\rangle$$

$$|1\rangle \equiv a_V^\dagger |0,0\rangle_{HV} = |0,1\rangle_{HV} = |V\rangle$$



$$|L\rangle = \frac{1}{\sqrt{2}} (|H\rangle + i |V\rangle)$$

$$|R\rangle = \frac{1}{\sqrt{2}} (|H\rangle - i |V\rangle)$$

$$|D\rangle = \frac{1}{\sqrt{2}} (|H\rangle + |V\rangle)$$

$$|A\rangle = \frac{1}{\sqrt{2}} (|H\rangle - |V\rangle)$$

Operations:

half-wave plate: $|H\rangle \rightarrow \cos 2\theta |H\rangle + i \sin 2\theta |V\rangle$
 $|V\rangle \rightarrow i \sin 2\theta |H\rangle + \cos 2\theta |V\rangle$

$$U_{\text{HWP}}(\theta) = \begin{pmatrix} \cos 2\theta & i \sin 2\theta \\ i \sin 2\theta & \cos 2\theta \end{pmatrix}$$

\Rightarrow rotation about x-axis

$$\theta = \frac{\pi}{4}: U_{\text{HWP}} = e^{i\frac{\pi}{2}} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \equiv X$$

$$|V\rangle \rightarrow |H\rangle; |H\rangle \rightarrow |V\rangle$$

quarter wave plate: $\phi_f - \phi_s = \frac{\pi}{2} \quad \theta = \frac{\pi}{4}$

$$U_{\text{QWP}} = e^{-i\frac{\pi}{4}} \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \equiv Z/2$$

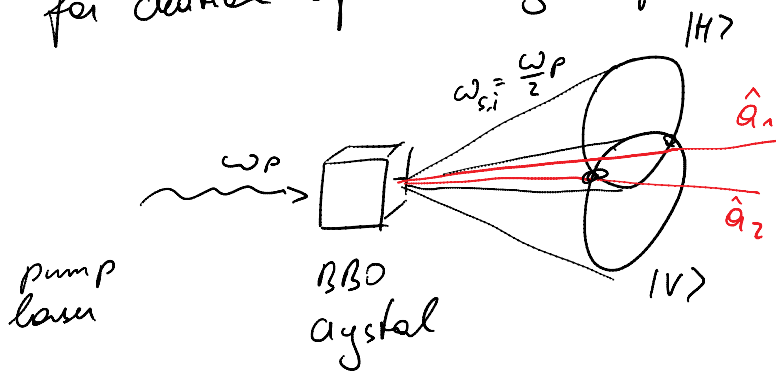
\Rightarrow rotation about z-axis

$$|L\rangle = \frac{1}{\sqrt{2}} (|H\rangle + i|V\rangle) \hat{=} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$$

$$U_{\text{QWP}} |L\rangle \rightarrow e^{-i\frac{\pi}{4}} (|H\rangle - |V\rangle) \propto |A\rangle$$

Parametric Down Conversion

for creation of entangled photon pairs



conservation of
 • energy ($\omega_p = \omega_s + \omega_i$)
 • momentum ($\vec{k}_p = \vec{k}_s + \vec{k}_i$)

at crossing points: $|\Psi\rangle = \frac{1}{\sqrt{2}} (|H\rangle_1 |V\rangle_2 - |V\rangle_1 |H\rangle_2)$

anti-symmetric Bell state

single photons: attenuate laser beam such that $\langle n \rangle \ll 1$

Super Dense Coding:

1) Preparation of initial entangled state (PDC)

$$|\psi^+\rangle = \frac{1}{\sqrt{2}} (|HV\rangle + |VH\rangle)$$

2) Generation of 4 maximally entangled 2-photon polarization states

$$|\psi^+\rangle \xrightarrow{I_2} |\psi^+\rangle$$

$$|\psi^+\rangle \xrightarrow{X_2} \frac{1}{\sqrt{2}} (|HH\rangle + |VV\rangle) = |\phi^+\rangle \quad (\text{HWP})$$

(i) ... omitted

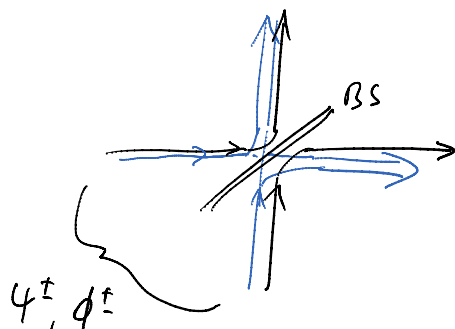
$$|\psi^+\rangle \xrightarrow{Z_2} \frac{1}{\sqrt{2}} (|HV\rangle - |VH\rangle) = |\psi^-\rangle \quad (\text{QWP})$$

$$|\psi^+\rangle \xrightarrow{Z_2 X_2} \frac{1}{\sqrt{2}} (|HH\rangle - |VV\rangle) = |\phi^-\rangle \quad (\text{HWP} + \text{QWP})$$

(i)

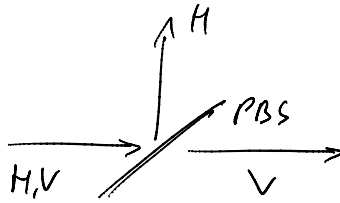
3) Bell State measurement using beam splitter

A) distinguish symmetric ($|\psi^+\rangle, |\phi^+\rangle, |\phi^-\rangle$) from antisymmetric ($|\psi^-\rangle$) state using a beam splitter (BS)



anti-bunching for ψ^-
bunching for symm. states

B) distinguish polarization states using polarizing beam splitter

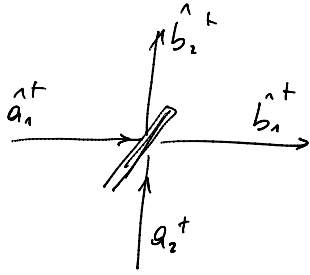


outcomes: $|\psi^+\rangle$: coincidence D_H & D_V or $D_{H'}$ & $D_{V'}$

$|\psi^-\rangle$: coincidence $D_{H'}$ & D_V or D_H & $D_{V'}$

$|\phi^+\rangle, |\phi^-\rangle$: 2 photons in $D_H, D_V, D_{H'}, D_{V'}$
(cannot be distinguished)

Bell State measurement using 50/50 beamsplitter



$$\hat{a}_1 \xrightarrow{BS} \frac{1}{\sqrt{2}}(\hat{b}_1 - i\hat{b}_2)$$

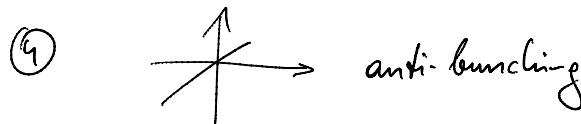
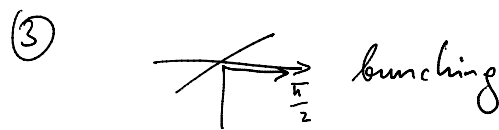
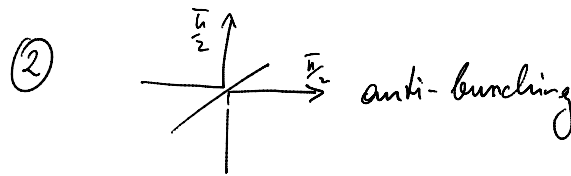
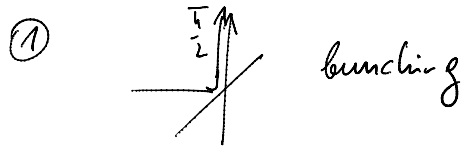
$$a_1^\dagger \rightarrow \frac{1}{\sqrt{2}}(\hat{b}_1^\dagger + i\hat{b}_2^\dagger)$$

$$\hat{a}_2 \xrightarrow{BS} \frac{1}{\sqrt{2}}(i\hat{b}_1 + \hat{b}_2)$$

$$a_2^\dagger \rightarrow \frac{1}{\sqrt{2}}(i\hat{b}_1^\dagger + \hat{b}_2^\dagger)$$

two photons incident on the beamsplitter:

4 possibilities:



Hong-Ou Mandel effect: for identical polarization ($\Phi^\pm = \frac{1}{\sqrt{2}}(|HH\rangle \pm |VV\rangle)$)

→ destructive interference
due to phase shift of π

cannot be distinguished

⇒ bunching

BUT: anti-bunching for anti-symmetric state
 $|\psi^-\rangle = \frac{1}{\sqrt{2}} (|HV\rangle - |VH\rangle)!$

input state: $(\hat{v}_i = \hat{a}_{iV}, \hat{h}_i = \hat{a}_{iH})$ $\frac{1}{\sqrt{2}} (h_1^+ v_2^+ \mp v_1^+ h_2^+)$ $\xrightarrow{\text{BS}}$ "apply beam splitter transformation to each mode"

\swarrow anti-sym
 \nwarrow symm.

$$\frac{1}{2} \frac{1}{\sqrt{2}} (h_1^+ + i h_2^+) (v_2^+ + i v_1^+) \mp (v_1^+ + i v_2^+) (h_2^+ + i h_1^+) =$$

$$= \frac{1}{2\sqrt{2}} \left[h_1^+ v_2^+ + i h_2^+ v_2^+ + i h_1^+ v_1^+ - h_2^+ v_1^+ \mp v_1^+ h_2^+ \mp i v_2^+ h_2^+ \mp i v_1^+ h_1^+ \pm v_2^+ h_1^+ \right]$$

for anti-symmetric spatial wavefunction (-): "wavy"
 $= \frac{1}{\sqrt{2}} (h_1^+ v_2^+ - v_1^+ h_2^+)$ \Rightarrow anti-bunching \nearrow

for symmetric spatial wavefunction (+): "solid"
 $= \frac{1}{\sqrt{2}} (h_1^+ v_1^+ + i h_2^+ v_2^+)$ \Rightarrow bunching $\nearrow \Rightarrow$ oder \nearrow

bunching also for other symmetric spatial wavefunctions $\left[\frac{1}{\sqrt{2}} (h_1^+ h_2^+ \pm v_1^+ v_2^+) \right]$
 $\left[\frac{1}{\sqrt{2}} (h_1^+ h_2^+ \pm v_2^+ v_1^+) \right] \Rightarrow$ bunching